

UNIVERSITY OF NORTH BENGAL

B.Sc. Honours 1st Semester Examination, 2021

GE1-P1-COMPUTER SCIENCE

Time Allotted: 2 Hours

Full Marks: 60

The figures in the margin indicate full marks.

The question paper contains GE 1A and GE 1B. The candidates are required to answer any *one* from *two* courses. Candidates should mention it clearly on the Answer Book.

GE 1A

DIGITAL ELECTRONICS

GROUP-A

Answer any *four* questions

 $3 \times 4 = 12$

- 1. What do you mean by the 1's and 2's complement of a binary number?
- 2. What is gray code? Why it is important?
- 3. What are the applications of boolean algebra?
- 4. State De Morgan's theorem.
- 5. Explain the term 'Universal gate'.
- 6. What is a half adder?

GROUP-B

Answer any four questions

 $6 \times 4 = 24$

- 7. Draw the block diagram of a computer.
- 8. Explain different types of computer languages.
- 9. Reduce the following boolean expressions:
 - (i) $A\overline{B}C + \overline{A}\overline{B}C$
 - (ii) $(\overline{A} + B)(A + B)$
- 10. Draw the logic diagram of an Ex-OR gate and discuss its operations.

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- 11. Draw the logic diagram of 8×1 multiplexer. Describe its application.
- 12. Draw the logic diagram of a S-R flip-flop. What advantage does a J-K flip-flop have over an S-R flip-flop?

GROUP-C

	Answer any <i>two</i> questions	$12 \times 2 = 24$
13.(a)	Convert the following octal number to binary :	3+3+6
	$(157)_8 = ()_2$	
(b)	Subtract the following numbers using 2's complement method: + $49-(+32)$	
(c)	Simplify the expression	
	$Y = \sum(1, 3, 4, 5, 6, 7, 9, 12, 13)$	
	using K-map.	
14.(a)	What is a BCD code? What are its advantages and disadvantages?	3+3+6
(b)	Write a short note on "weighted and non-weighted codes".	
(c)	What is meant by a decoder? Explain it with a block diagram.	
15.	Design a master slave J-K flip-flop. Explain its operations.	12
16.(a)	What is a ripple counter? Explain the difference between the performance of asynchronous and synchronous counters.	6+6
(b)	Draw the logic diagram of a binary ripple counter using toggle flip-flop.	
GE 1B		
COMPUTER NETWORKS		
	GROUP-A	
	Answer any <i>four</i> questions	$3 \times 4 = 12$

- 1. Which is the best topology for a LAN in a building? Justify your answer.
- 2. How frequency division multiplexing (FDM) works?
- 3. Differentiate between Bridges and Repeaters.
- 4. How flow control and error control is done in data link layer?
- 5. What is three-way handshaking?
- 6. Explain the function of data link layer.

GROUP-B

Answer any *four* questions $6 \times 4 = 24$

- 7. Explain any one error detection code with example.
- 8. Discuss point-to-point protocol (PPP).
- 9. Explain in detail about the steps involved in the routing process of a packet switching network.
- 10. Explain optical fibre with the help of a suitable diagram in detail.
- 11. Explain Hop-by-Hop choke packets with a suitable example.
- 12. What is framing and the significance of framing?

GROUP-C

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Answer any *two* questions

 $12 \times 2 = 24$

- 13. Draw and explain TCP/IP model.
- 14. Explain different categories of congestion control. Discuss a congestion control Algorithm.
- 15. What is a URL and what are its components? How is HTTP related to WWW?
- 16. What is multiple access protocols? Explain ALOHA protocol in detail.

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